

# A Secure Protocol for Mobile IP Using Smartcards

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## ABSTRACT

*In this paper, we discuss the security weakness in the registration method for mobile IP protocols. We point out that there are some probable attacks such as malicious foreign agent attack and the other malicious attacks in existing schemes. We also propose a new secure mobile IP protocol using smart card to solve the problems.*

**Keywords:** *Mobile IP, smart card, home agent, home address, foreign agent, care of address.*

## 1: INTRODUCTIONS

With the rapid progress of the Internet and wireless technologies, more and more commercial applications are developed on mobile devices. The research issues on wired environment such as security, authentication and integrity are shifted to mobile communication and become increasingly important. TCP/IP protocol shall be modified to support mobility for mobile devices roaming from one network to another. In general, IP address has two parts, one is the prefix bits (defining the address of network), and the other is the rear bits (defining ID of the

host computer). The prefix bits is related to the network to make access control of routing paths. The solution for Mobile IP [3] is available with two addresses, home address and care of address. The Home address is a long-lasting address and the care of address changes with the foreign network when mobile node is moved to another network. As illustrated in Figure 1, when the mobile node moves to a foreign network, it can obtain a care of address through the registration procedure. A mobile node communicates with a correspondent in the following three phases:

Phase 1: Agent Discovery

The mobile node leaves from the home network to a foreign network and find out a foreign agent. Then it changes the address to the care of address and foreign address.

Phase 2: Registration

When the mobile node sends the request of registration to a foreign agent for registering a care of address, the foreign agent shall register it and then transfer the message to home agent.

Phase 3: Data Transfer

After the completion of registration, the mobile node starts to communicate with the correspondent.

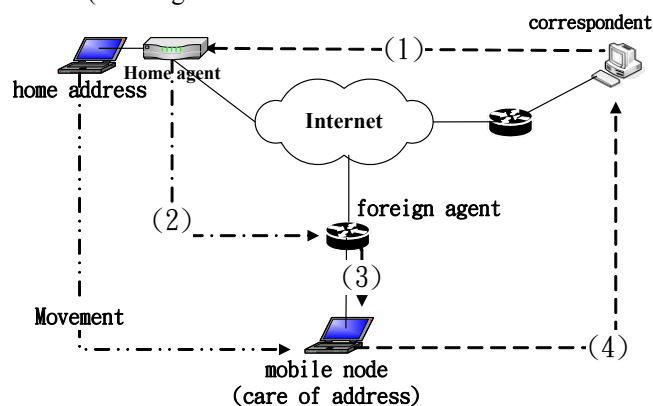


Figure 1. Mobile node communicates with the correspondent

Figure 1 shows the communication between the mobile node and the correspondent, described briefly as follows.

Step 1: The correspondent sends the packets to the home agent.

Step 2: The home agent transfers the packets to the foreign agent.

Step 3: The foreign agent transfers packets to the mobile node.

Step 4: The mobile node feeds back messages to the correspondent.

## 2: RELATED WORKS

Mobile IP is vulnerable to some attacks such as eavesdropping during the registration and data transfer. Thus, IPsec [5] is recommended to protect the mobile IP communication. In 2004, Mufti and Khanum [1] developed a method to preventing the mobile communication from “Denial of Service Attack” by using the public key technique. In 2005, Lee et al. [2] advised to use authentication method to ensure the security of mobile communication.

We briefly introduce the method proposed by Mufti and Khanum and point out the weakness of their method. Some notations are defined:

M	mobile node
F	foreign agent
H	home agent of M
$K_{MF}$	key shared by M and F
IM	IP address of mobile node
IH	IP address of home agent
IF	IP address of foreign agent
$n_i$	random number
$MSG_{AB}$	message from A to B
$\langle \dots \rangle$	content of message
LT	lifetime
$( )X$	encrypted message with X as a key
$P_A$	public key of A
$V_A$	private key of A
$SK_{AB}$	session key of A and B

Registration Phase in the Mufti and Khanum’s:

Step 1: M  $\rightarrow$  F:

$$MSG_{MF} = \langle IM, IH, LT, n_1, (K_{MH}, n_1, IM)K_{MH} \rangle$$

Step 2: F  $\rightarrow$  H:

$$MSG_{FH} = \langle (MSG_{MF}, IF, n_2, (IF, n_2)V_F)P_H \rangle$$

Step 3: H  $\rightarrow$  F:

$$MSG_{HF} = \langle ((SK_{MF}, n_2, MSG_{HM})V_H)P_F \rangle$$

$$MSG_{HM} = \langle (K_{MH}, n_1, SK_{MF})K_{MH} \rangle$$

Step 4: F  $\rightarrow$  M:

$$MSG_{FM} = \langle (MSG_{HM})V_F \rangle$$

After completion of registration,  $SK_{MF}$  is taken as the encryption key for data transfer. In their paper, public key is used to protect information exchanged between the mobile node and the foreign agent.

However, we found out some weakness in their registration phase, as described below:

1) Key management problem: the authentication of M (mobile node) and H (home agent of M) relies upon the security of  $K_{MF}$ .

2) Malicious attacks are probable to succeed:

A. M (mobile node) sends the following message to F (foreign agent):

$$MSG_{MF} = \langle IM, IH, LT, n_1, (K_{MH}, n_1, IM)K_{MH} \rangle$$

B. A malicious foreign agent could modify and shorten the LT in  $MSG_{MF}$ , and then transfer it to the real foreign agent for registration. The mobile node would fail on functions due to the problem of lifetime even if it registers successfully.

C. A malicious attacker could intercept the message of M (mobile node) sent to F (foreign agent). However, F (foreign agent) can not identify whether IH or LT is modified or not under the message their authentication scheme. So, the Denial of Service attack could succeed.

In 2005, Lee et al. [2] suggested that an authentication method with one-way hash function and smart card is used. Some notations are used.

$U_i$	user
$ID_i$	identification of user
$PW_i$	password of user
$x$	private key of server $x$
$h(\cdot)$	one-way hash function SHA-512[4].
$T$	timestamp

The scheme needs the smart card registration phase for user  $U_i$ :

Step 1: User  $U_i$  inputs its  $ID_i$  and  $PW_i$  to the server for issuing a smart card.

Step 2: Server computes  $A_i = h(ID_i || x)$  and  $B_i = h(A_i || PW_i)$ .

Step 3: Server issues a smart card containing  $\{ID_i, A_i, B_i, h(\cdot)\}$  for user  $U_i$  under a secure channel.

Lee’s login phase is described as follows:

Step 1: (User side)

1) User inserts the smart card into card reader and inputs his/her  $ID_i$  and  $PW_i^*$ .

2) Smart card computes  $B_i^* = h(A_i || h(PW_i^*))$ ,  $C_2 = B_i^* \oplus A_i$ , and  $C_1 = h(T \oplus B_i)$ .

3) User sends message  $\{ID_i, C_1, C_2, T\}$  to the server.

Step 2: (Server side)

1) Server verifies if the timestamp  $T$  is within the lifetime.

2) Server computes  $A_i = h(ID_i || x)$  and obtains  $B_i^* = C_2 \oplus A_i$  and  $C_1 = h(T \oplus B_i)$ .

Server verifies if  $C_i^* = C_i$ . If equal, the authentication is successful; otherwise, it is rejected.

### 3: PROPOSED METHOD

To make the registration procedure of Mobile IP more secure, we apply Lee's scheme with HMAC. Below, we proposed our scheme.

Smart card registration phase:

Step 1: User  $U_i$  inputs his/her  $ID_i$  and  $PW_i$  to the home agent for requesting a smart card.

Step 2: The home agent issues a smart card by:

- 1) Compute  $A_i = h(ID_i || h(V_H))$ , where  $V_H$  is the private key of the home agent.
- 2) Compute  $B_i = h(A_i || h(PW_i))$ .
- 3) Compute  $D_i = (ID_i \oplus n_{ID})V_H$ , where  $n_{ID}$  is a random number.

The smart card for user  $U_i$  contains message of  $\{ID_i, A_i, B_i, h(\cdot), D_i\}$ .

Mobile node registration phase:

Step 1: Mobile node (M)  $\rightarrow$  foreign agent (F):

- 1) User inserts the smart card into card reader and inputs the corresponding  $ID_i$  and  $PW_i^*$ .
- 2) Smart card computes  $B_i^* = h(A_i || h(PW_i^*))$ ,  $C_2 = B_i^* \oplus A_i$ ,  $C_1 = h(T \oplus B_i)$ , and  $SK_{MH} = h(B_i || n_1)$ .
- 3) Let  $MSG_{reg} = \langle IM, IH, n_1, ID_i, C_1, C_2, T \rangle$ , and computes  $MD_{MF} = h(MSG_{reg})$  and  $MSG_{HMAC} = HMAC_{SK_{MH}}(MSG_{reg})$ .
- 4) Let  $MSG_{MH} = \langle IM, IH, n_1, ID_i, C_1, C_2, T, MSG_{HMAC} \rangle$ ,  $MSG_{MF} = \langle MSG_{MH}, (MD_{MF}, D_i, n_{ID})P_F \rangle$ .
- 5) Send the message  $MSG_{MF}$  to F.

Step 2: F  $\rightarrow$  H:

After receiving the request for registration, the foreign agent verifies the integrity of the message and then transfers the message to the home agent.

- 1) Foreign agent verifies if timestamp  $T$  is within the lifetime.
- 2) Retrieves  $MD_{MF}$ ,  $D_i$ ,  $n_{ID}$  using its private key  $V_F$ .
- 3) Computes  $ID_i^* = (D_i \oplus n_{ID})P_H$ , where  $P_H$  is the public key of the home agent and verifies if  $ID_i^* = ID_i$ . If not equal, the registration is rejected, indicating that the mobile node has not been accepted by the home agent.
- 4) Computes  $MD_{FH} = h(MSG_{MH}, IF, n_2)$ ,  $MSG_{FH} = \langle MSG_{MH}, IF, n_2, (MD_{FH})V_F \rangle P_H$ .
- 5) Foreign agent sends the message  $MSG_{FH}$  to the home agent (H).

Step 3: H  $\rightarrow$  F:

Home agent verifies the message of M (mobile node) after receiving the request for registration, and then sends back a registration replay to the foreign agent.

- 1) Home agent verifies if timestamp  $T$  is within the lifetime.
- 2) After receiving the message, H decrypts the message using  $V_H$ .
- 3) After decrypting  $MD_{FH}$  using  $P_F$ , H verifies the integrity of  $MSG_{FH}$ .
- 4) Home agent computes  $A_i = h(ID_i || h(V_H))$  based on the data of user  $U_i$ , and obtain  $B_i^* = C_2 \oplus A_i$ .
- 5) Verifies  $MSG_{HMAC}$  using  $SK_{MH}$  and  $MSG_{reg}$ .
- 6) Computes  $C_1^* = h(T \oplus B_i^*)$  and verifies  $C_1^* = C_1$ . If equal, the authentication is successful.
- 7) Let  $MSG_{HM} = \langle n_1, ID_i, C_1^*, C_2, T^* \rangle$  and  $MSG_{HF} = \langle (n_2, MSG_{HM})V_H \rangle P_F$ , where  $C_1^* = h(T^* \oplus B_i)$ ,  $T^*$  is a new timestamp.
- 8) Home agent sends the message  $MSG_{HF}$  to the foreign agent.

Step 4: Foreign agent  $\rightarrow$  mobile node:

Foreign agent transfers back the message to M (mobile node).

- 1) After receiving the message, foreign agent decrypts  $MSG_{HF}$  using  $V_F$  and  $P_H$  to retrieve  $MSG_{HM}$  and  $n_2$ .
- 2) Computes  $MSG_{FM} = \langle (MSG_{HM})V_F \rangle$  and sends it to mobile node.
- 3) Mobile node retrieves  $MSG_{FM}$  using  $P_F$ .
- 4) M verifies if timestamp  $T^*$  is within the lifetime.
- 5) Computes  $C_1^{***} = h(T^* \oplus B_i)$  and verifies  $C_1^{***} = C_1^*$ . If equal, the registration is successful.

### 4: ANALYSIS

In this section, we analyze that the proposed method can solve the problems in the Mufti and Khanum's [1].

- 1) Against the attacks from a malicious mobile node: when M (mobile node) sends a message to F (foreign agent), F firstly uses the public key  $P_H$  and  $D_i$  of the home agent to verify whether M (mobile node) is a right node. Further, it resists against the replay attack using random number  $n_1$  when a malicious mobile node uses the former registration messages.

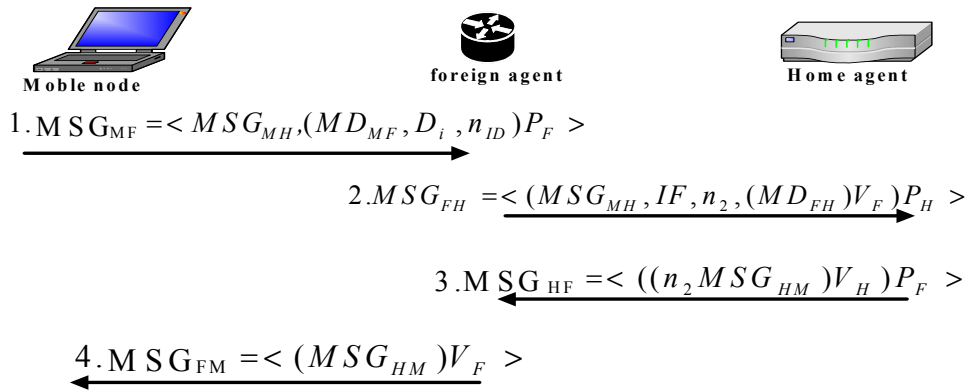


Figure 2. Mobile node Registration

- 2) Against the attack from a malicious foreign agent: in our scheme the registration message contains the authentication information of H (home agent) and F (foreign agent) using HMAC, a malicious foreign agent can not modify the messages to forge the home agent H. Further, since M verifies the registration response from H, so the malicious agent can not modify it, too.

## 5: CONCLUSIONS

With the rapid progress of the Internet and wireless technologies, there are more and more applications developed on the mobile IP environments. However, there also bring many security problems on the mobile IP. In the paper, we propose a new registration scheme for mobile IP. Based on the security property of smart card, our scheme improves the security to resist some attacks such as Denial of Service attack and malicious foreign agent attacks and offers users a convenience to use the ID and password.

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